## LOUP VALLEY LITTLE LEAGUE 2010 PEE WEE RULES

- 1. Play on a 60 foot diamond. Pitch from 46 feet.
- 2. Five (5) inning games (pitcher can't pitch more than five (5) innings per day or eight (8) innings in three (3) days). Count outs.

## 3. **NO METAL SPIKES**

- 4. Must wear a helmet with ear guards when batting, running bases or on deck. Also required to wear face mask on helmet.
- 5. Can only take home on a force due to a walk, a hit ball, or when the runner on third or going to third is played on. This means if the catcher throws to 2<sup>nd</sup> in an attempt to get a runner stealing it, the runner on 3<sup>rd</sup> must stay put!
- 6. A runner cannot leave the bag until the ball is hit or the catcher catches the ball. The runner will be called out if this happens. **NO WARNINGS!**
- 7. Players in the community are always eligible. Visiting players must play in half of the scheduled games to be eligible for tournament play.
- 8. Teams may not have more than six 12 year olds on the field at one time.
- 9. Free substitution. Must return in the order they left. After sitting 2 innings they can go in anywhere.
- 10. If the game is called for some reason (storm, etc) the game is considered complete if 2 ½ innings have been played unless the home team is behind; then 3 completed innings. Make up games start at inning 1. Tournament games must be completed. Umpires make the call if games need to be stopped.
- 11. Foul language, taunting other players, umpires, coaches, etc, will NOT be tolerated. Player or coach will be asked to leave the game and/or field if this occurs.
- 12. Age requirements. (CANNOT BE 13 BEFORE MAY 1)
- 13. Games are played until 1 team wins.
- 14. If you see lightning and hear thunder 30 seconds later, you should leave the field for at least 30 minutes. DON'T get in a hurry to leave. Wait awhile and see if the storm passes. Make up game times are hard to find.
- 15. Bats must not have more than a 2 1/4" barrel. Big barrel bats are not allowed.
- 16. Players MUST slide if the play is close except at 1st base.
- 17. Players do not have to report when substituting in. However, it is best if they do, as they will need to get used to it for Pony League.
- 18. Five (5) runs per inning until the last inning.
- 19. Base runner is responsible for collisions. Runner is out, even if the ball comes out, unless runner is sliding.